Slide checklist

Customer information

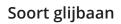
Customer

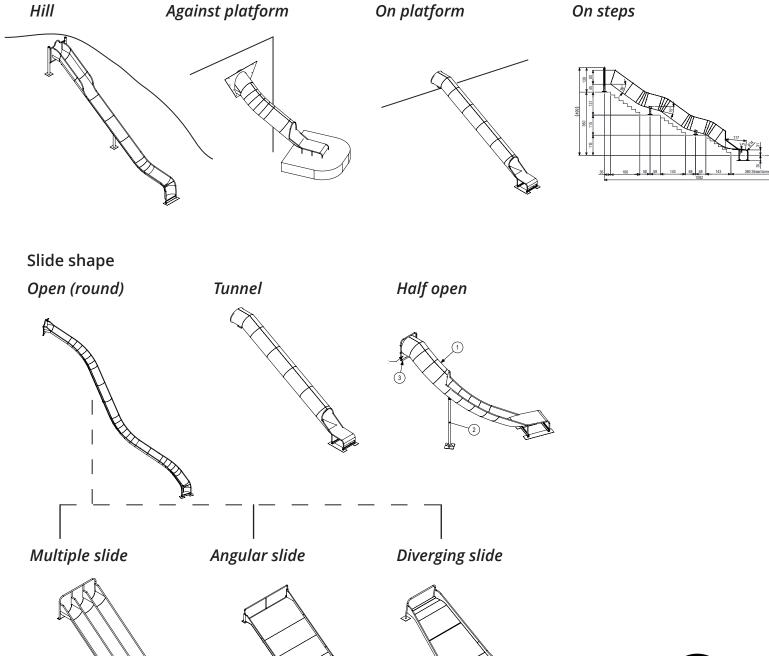
Date

General information

Location Inside: Provide a 3D dwg

Outside: Fill in dimensions at general and detailed information

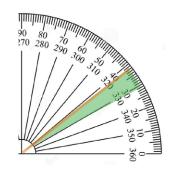


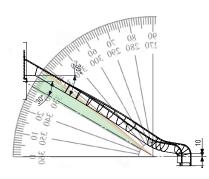




Slide angle

A slide angle between 29° and 35° is recommended, depending on the length. Short slides can have a maximum angle of 38°.





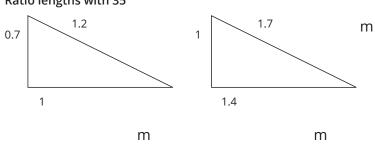
Height

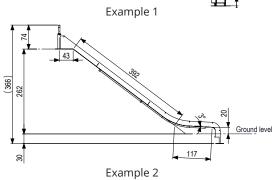
The height of the slide is the length from ground level to the top of the platform. In example 1: 250cm and example 2: 262cm, also called Floor height.

There may be an entry height: in example 1: 20cm and example 2: 0cm.

Example 1

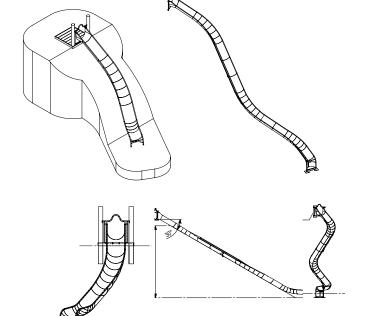
Ratio lengths with 35°



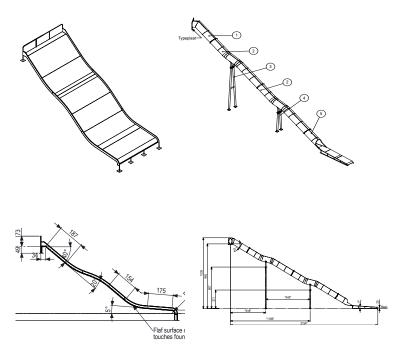


To avoid high speed, a rule has been included in the standard to limit speed. There must be a change of direction after 7 meters of straight sliding section, this can be done by a curve or a bend.

Curve



Bend





Detailed information

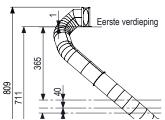
Upper fixation

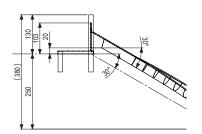
Cutting Legs

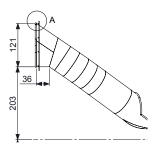
Eerste verdieping

Dig in

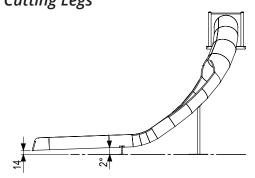
Against existing construction



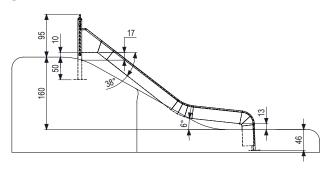




Bottom fixation Cutting Legs

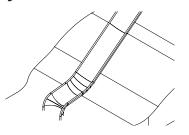


Dig in



Type end section

IJslander



Floating

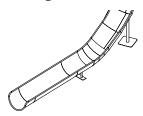
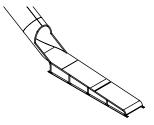


Table model



Typically IJslander Possible for type 1&2 (1: short end section, long clearance zone, 2: long end section, short clearance zone)

Only possible for type 2 (long end section, short clearance

1/3 of the total slide length

Possible for type 1&2 (1: short end section, long clearance zone, 2: long end section, short clearance zone) User can get off on both sides

Finish

Standard - Sanded

Polished

1

2

3

Painted

Sheet thickness

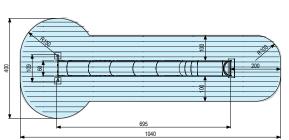
2 mm

Standard

2.5 mm

Clearance zone, without obstacles

Remarks



Necessary space -Around slide 1.5m, -Next to the slide 1.0m -Behind the end section minimal 2.0m, (preferably 3.0m)

IJSLANDER

In case of obstacles, indicate where these are positioned: please provide 2D or 3D drawing as a STEP/DWG file